## Incentives for Data Gathering in Community Sensing



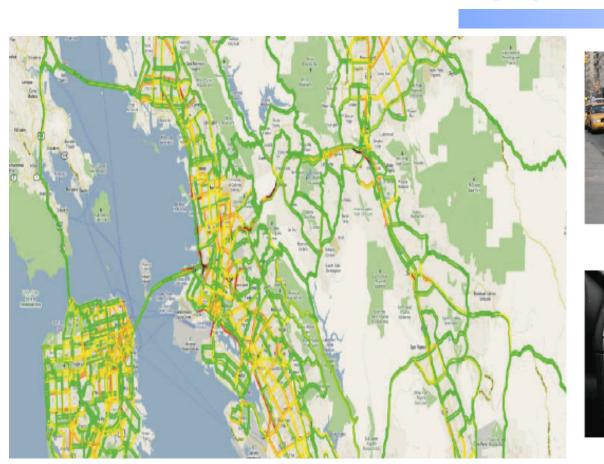
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Contribution: Privacy aware, Truthful and Adaptive mechanism SEQTGREEDY for recruiting participants in Community sensing application.

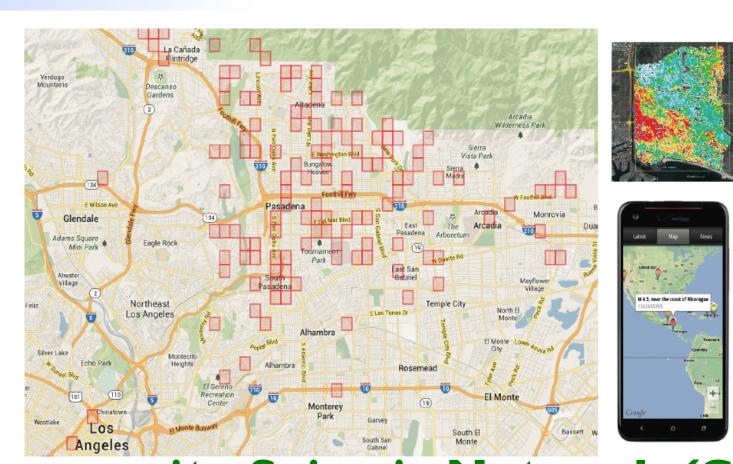
#### **Estimate Spatial phenomenon**

- Community owned devices
- Low-cost sensors
- Dense sensing network

## **Community Sensing**



Mobile Millenium: Traffic monitoring Berkeley, California



Community Seismic Network (CSN) Earthquake monitoring Pasadena, California



Open Sense: Air Quality monitoring Lausanne/Zurich, Switzerland

## **Privacy and Incentives**

#### **Privacy Concerns**

- Sharing of private attributes, e.g. location
- Inference of location from GPS traces
- General anxieties



Use monetary incentives to compensate for information shared

### **Sensing Phenomena**

#### **Environment**

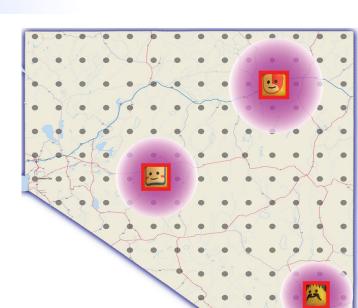
• Set of discrete locations V, e.g. zip codes

# User's sensing location . Location of the user w is given by $y_w : v \in V$

#### **Sensing Utility**

#### **Utility acquired**

• Sensing locations  $A \subseteq V$ : f(A)



#### **Submodular Set functions**

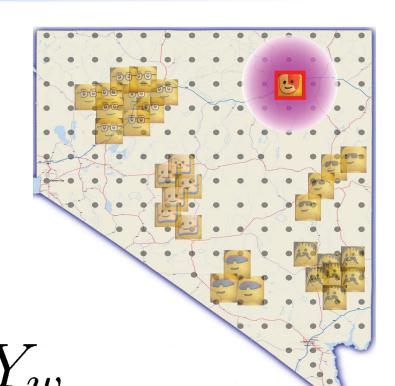
- Notion of diminishing return
- Captures many complex utilities: Krause and Guestrin'07
  - E.g. reduction of predictive uncertainty in a probabilistic model
- Near-opt polynomial-time solutions: Nemhauser'78, Feige'98

## Privacy through Obfuscation

#### **Obfuscation**

- Users share obfuscated location
- Reduce the risk of identifiability

- Sweeney'02, Dwork'06



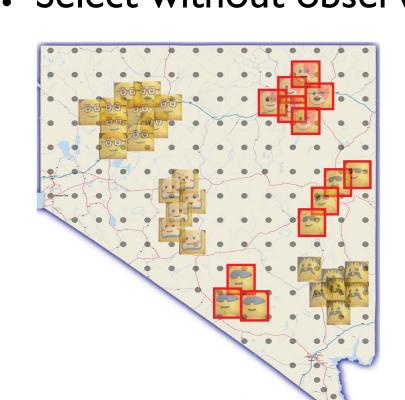
#### User's privacy profile

- . Model user's location as random variable  $Y_{n}$
- Exact user location  $y_w$  revealed after recruitment and payment .  $y_w$  sampled from user's shared distribution  $P(Y_w=v)$

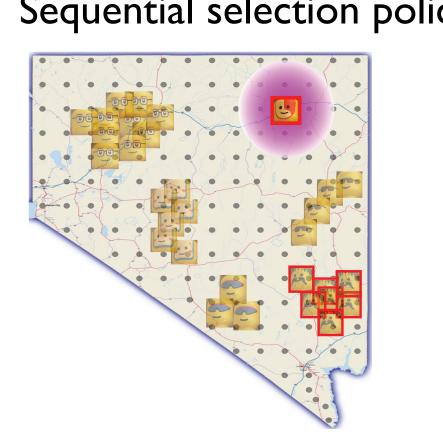
## **Adaptive Selection of Participants**

#### **Non-Adaptive**

Select without observations



#### **Adaptive** Sequential selection policies



## **Strategic Users and Truthfulness**

#### **Bidding Model**

• True cost:  $C_{n}$ , declared bid:  $b_{n}$ 

#### Strategic Users

- Aim to maximize profit by bids
- Mechanism can do arbitrarily bad

#### **Truthful Mechanisms**

. Dominant strategy for users to declare  $b_w=c_w$ 

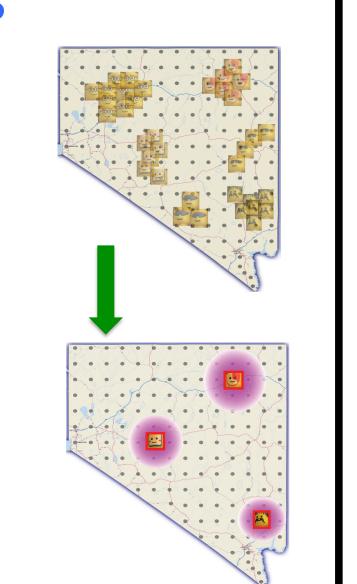
## **Protocol: Mechanism and Users**

Privacy profiles and bids from all users

Allocate next participant Makes a payment  $p_w$  to the participant

Participant reveals the actual location Sends the sensing data

T (budget B exhausts)



## Main Research problem addressed

Mechanisms for recruiting participants in community sensing:

Privacy **Aware** 

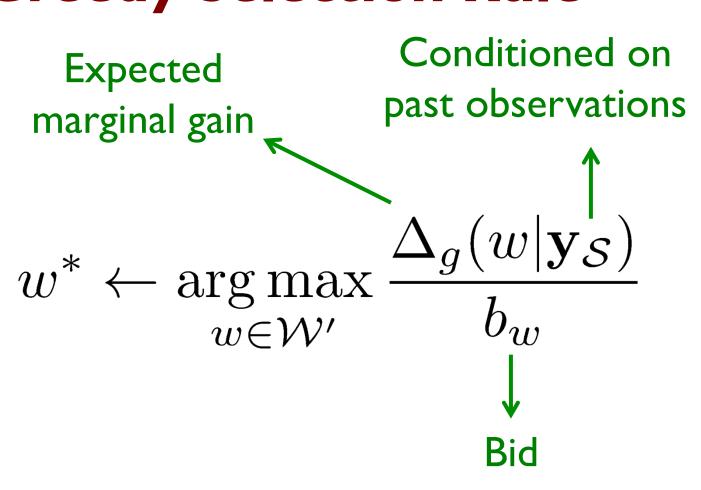
**Truthful Payments**  Adaptive Selection

#### With following desirable properties:

- Budget feasibility
- Polynomial time computation

## Our Mechanism: SEQTGREEDY

#### **Greedy Selection Rule**



#### **Early Stopping**

Proportional share criteria  $\left( \overline{\left( \sum_{s \in \mathcal{S}} \Delta_s \right)} + \Delta_{w^*} \right)$ Reduced budget

#### **Truthful Payments**

- Threshold Payments: Myerson'81
- Expected maximum raise in bid a user can do before being removed
- Payments depend on observations

## SEQTGREEDY: Analysis

#### **Main Results**

. Achieves a utility at least  $\frac{1}{3}\left(1-\frac{1}{e}\right)$  i.e. ~21% compared to that of SEQOPT (non-polynomial with unrealistic access to true costs)

- Under the assumption, users are independent
- And, utility gain from each user is small
- Generalizes results of Singer' 10, Chen' 11 for adaptive submobularity.

Case study of Air Quality Monitoring

#### **Environment**

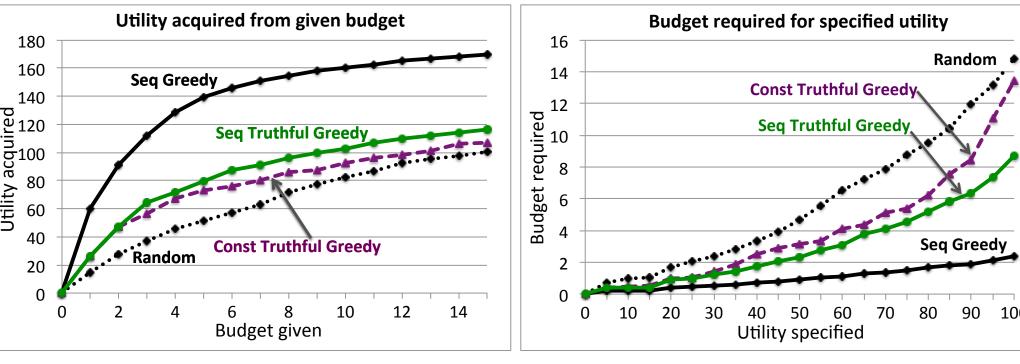
- Zip data for Nevada State (220 zip codes)
- Population statistics to simulate users' locations

#### **Data from Mechanical Turk**

- Survey about participation in application
- 75% users responded positively for participation
- Realistic cost distributions
- Mobility data to simulate sensing radius for user

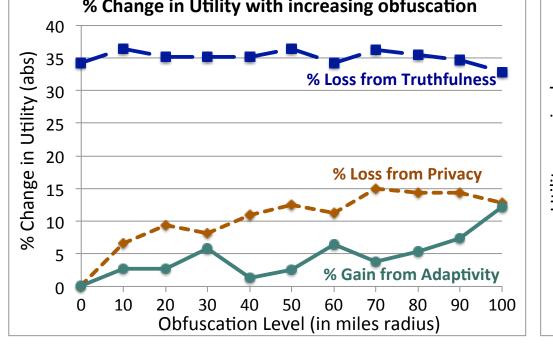
## Bids (\$) and Senstivity for sharing location • Senstivity Distribution of Bids for sharing Zip location (\$) Unwilling to share

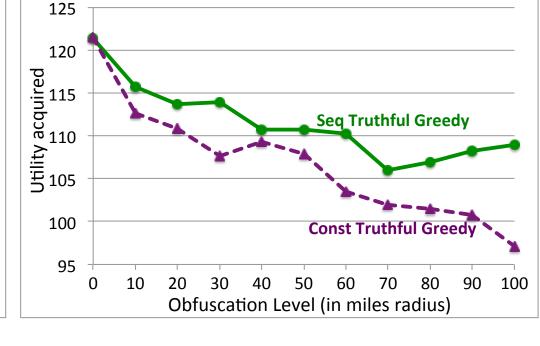
### Results: Varying Budget and Utility



- RANDOM: Naïve Baseline with unrealistic access to true costs
  - SEQGREEDY: Near-optimal with unrealistic access to true costs CONSTTGREEDY: Non-adaptive truthful (Singer'10, Chen'11)

#### **Results: Varying Obfuscation**





Utility acquired with increasing obfuscation

- . % Gain from Adaptivity
- % Loss from Truthfulness
- % Loss from Privacy